



CONOR STACK

ANIMATOR
ENTREPRENEUR
VISUAL STORYTELLER

ABOUT ME

Multidisciplinary artist passionate about collaboration and communication of ideas, information and experiences. Using art, design and storytelling to connect with, educate and inspire the next generation. An enthusiastic extrovert, I thrive working in teams and am confident in leadership roles.

SKILLS

Communication
Presentation
Design (Graphics, Motion, Multimedia)
Scriptwriting & Storyboarding
Animation (2D & 3D)
Environment/Level Design/3D Modelling
Video Editing

SOFTWARE SKILLS

Adobe Photoshop, After Effects, Premiere, Maya, Unity, Unreal, Final Cut Pro

EXPERIENCE

- 2022-2023 **POP FAMILY ENTERTAINMENT**
ENVIRONMENT ARTIST/ANIMATOR
- Modelled stylised 3D environments to a high level of detail from rough concept art
 - Animated expressive characters in dynamic action sequences
- 2021 **SCHIBELLO COFFEE GROUP**
GRAPHIC DESIGN/MARKETING COORDINATOR
- Unique product, packaging & logo designs
 - Steered rebranding strategy by ensuring strong communication with all stakeholders
- 2020-present **STACK CREATIVE WORKS**
FOUNDER/CREATIVE DIRECTOR
- Developing original animated series 'Soul Rebound'
 - Designing innovative 3D-printed footwear
 - Freelance Illustrations & Art Direction for musicians
- 2019 **FLYING BARK PRODUCTIONS**
ANIMATOR
- Animated crowd-heavy shots with hexapod characters
 - Worked closely with TDs to develop pipeline tools

EDUCATION

UTS ANIMAL LOGIC ACADEMY
2018 Masters of Animation and Visualisation

UNIVERSITY OF TECHNOLOGY SYDNEY
2014-2016 Bachelors of Design in Animation



CONTACT

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